

STAR FRONTIERS

CHARACTER RECORD SHEET

GENERAL DATA

PLAYER'S NAME:	RACE:	HAIR:
CHARACTER NAME:	SEX:	EYES:
HANDEDNESS:	AGE:	SKIN:
HEIGHT:	WEIGHT:	WINGS:

MOVEMENT

DODGE:	CLIMBING:	RUNNING LEAP:
WALKING:	CRAWLING:	STANDING LEAP:
RUNNING:	SWIM/TURN:	RUN VERT LEAP:
HOURLY: km	SWIM/HOUR: km	STAND VERT LEAP:

<p style="text-align: center;">PHYSICAL DATA</p> <p>STR/STA: ___/___</p> <p>DEX/RS: ___/___</p> <p>INT/LOG: ___/___</p> <p>PER/LDR: ___/___</p> <p>IM: ___</p>	<p style="text-align: center;">MEDICAL RECORD</p> <p>CURRENT STAMINA:</p> <p>OTHER INJURIES:</p> <p style="text-align: center;">GENERAL NOTES</p>
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WEAPONS

RANGED WEAPON	MAX DMG	ROF	SUCCESS RATE	RNG	BURST RADIUS	MAX AMMO/SEU	CURRENT AMMO/SEU	DEFENSE	MASS

MELEE WEAPON	MAX DMG	RNG	COL.MOD.	DEFENSE	AMM O/PWR	SEU USE	MASS

<p style="text-align: center;">DEFENSE</p> <p>SUIT:</p> <p>SCREEN:</p> <p style="text-align: center;">ENERGY / AMMO RECORD</p> <p>AVAILABLE:</p> <p>USED:</p>	<p style="text-align: center;">PERSONAL FILE</p> <p style="text-align: center;"><u>POINTS:</u></p> <p>RACIAL ABILITIES:</p> <p style="text-align: center;"><u>POINTS:</u></p> <p>TOTAL CREDITS:</p>
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SKILLS

PROFESSION:				OCCUPATIONAL STANDING:			
SKILL	LVL	COL. SHIFT	XTRA MOD	SKILL	LVL	COL. SHIFT	XTRA MOD

EQUIPMENT

MISCELLANEOUS EQUIPMENT				MASS	TOOLKIT:		MASS:	
					QTY:	CONTENTS:		
ROBOTS					COMPUTERS			
TYPE	MOVE	LVL	MISSION	PROGRAM	LEVEL	FCNPTS	MASS	PROGRAM
OTHER								
TOTAL MASS CARRIED:								